LOG OF OTEAM MEETING ON MAY 10, 2003 (9.00 PM TO 10.30 PM MALAYSIA / SINGAPORE TIME)

(THE TEXTS IN GREEN WERE COMMENTS BY SIRIS RECEIVED ON MAY 11, 2003)

In Attendance: (19 members)

Aby	Bose	callmetat	Cindy_0000	elt	Gold
ivyn	Jing-Jing	marco_2002	mega	niko	Sai
SIRIS	^sleepy	SYH	TaEsAkE	WhyWhy^20^	yiyi`
zeneca					

callmetat (represented by Aby) and TaEsAkE (represented by niko)

Absent with notice

[i]ceb|ue babydaisy Gal grass nocturne TommyC

Session Start: Sat May 10 21:02:34 2003

<mega> thanks for coming... all of you

<aby> welcome chairman

<mega> I believe you would have gone thru the RULES by now. Let me just paste some of my comments and we will then move on with Q&A

<mega> Rules for OTEAM are definitely not meant to find fault for anyone specifically. The one and only objective of this exercise is to consolidate our position and to move forward. I hope this is clear to all here. I have no doubt at all about the integrity and maturity of most of you here in handling situations in the chatrooms. But today, we are talking of about 7 chatrooms (with 33 Ops and Halfops in the team) and most of the Ops are young and relatively new and they really need the guidelines to know what to do and how to behave. Most of them are good but do require some form of formal guidelines to become better.

<Aby> ty

<twin> true

<mega> We do need some regulations and we do need the commitments from many of the new Ops to do the right things in the chatrooms. As I have said earlier, all of them are good, but most of them are young and inexperienced too (even in real life itself) and the idea of this regulation is more to help and educate them rather than to penalise them. Else I might as well just remove all of them as Ops.

Yesterday, i received an email asking me this question.... It said "We are not a business organisation or government department. We are a group of friends gathering together in a chatroom to enjoy. Since we are not a company, why all these hassles about OTEAM and the RULES?

Well.... what say you guys?

<aby> ehm... as I know, most of the ppl come in just for fun and enjoy, and they dun like to be limited

<twin> this comment is right in one point op's is only to kick bad and rude ppl out..... his point is good we come in to have fun and chat

(The way I see it. Ops are there for the entire opposite of reason. We are there so that we don't have to kick chatters out. That is the real goal. If we come across someone we find we have to kick a real op will teach and correct the chatter. REAL success is when we dun have to use the power to kick.)

<mega> for chatters yes... What about for us?

<yiyi`> yup @ Aby

<mega> my response...... We are indeed a company (may not be a profitable one though), a company of chatrooms administrators. We are a group of Ops who are striving to improve and to make the chatroom a friendlier and better place for friends and other chatters. To be able to achieve that objective, all Ops should understand that there needs to be one standard policy guideline to be adopted by all.

A company which has its various chiefs having different directions and regulations normally collapses due to mismanagement, company politics, and other negative effects.

This well applies to us here too. That is how I look at it.

<yiyi`> true also...

<mega> we are actually no different from any other organisations. Except that I have no money to make out of this ... lol. For you too. We all put in a lot of our time and effort so we don't want all these efforts to come to waste.

<ivyn_away> hehee

WhyWhy^20^ nod nod

<twin> yy did

<niko> ya

<Bose> if rooms don't have a set of rules, and ops follow on his/her own will then we might end up every day have fight in the room and also cant have a peaceful and smooth-flowing chat

<mega> yep Bose. That's right. Rules and etiquette are part and parcel of our daily real life too, be it amongst friends, colleagues, family members or total strangers. There is no reason why we should not give ourselves that opportunity to improve and to move forward.

We observe rules everywhere... worse still in Singapore... lol

<Bose> hahaha... we are a fine country mah

<mega> sure... and we are fine people here too

<Bose> lol

<twin> yes rules r good but sometimes no good to apply...

<mega> twin.. if you just want to be a goody goody... yes

<zeneca> if there are no rules, then that place wont improve lor

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<mega> It has been most fortunate for us that most of our Ops are co-operative and working
very closely together thus contributing much to the success of some of our rooms. This OTEAM
concept serves to enforce this effort and hopefully to bring about even better results
<twin> hey all op's if u got comments please say it out, good to know what we all thinking.....
<mega> ok.. That's about all I have to say. Now, we start with the questions?
<Aby> wait for Q&A ma twin...
<mega> from top down? Aby first
<Aby> wahhhhhhhh... kakakak
<zeneca> lol
<twin> u say aby
<Aby> no good to be VIP
<mega> no comment would mean total agreement with the RULES and guidelines
<^sLeEpY^> it's a long set of rules
<mega> Aby... no comment?
<^sLeEpY^> can we remember all?
<twin> mega to me I think op's best thing is to welcome and make them at home.....
<^sLeEpY^> let's not have q&a like that. it's very stressful
<mega> ^sLeEpY^... it is all pretty much common sense
<^sLeEpY^> I know
<twin> some rule too many so hard to remember
<Aby> ehm...i say....I agreed with what mega said..coz i can understand that if the room
been set up without rules and quildeline for chatter and ops..it will become worst, but we can
try to be more generous and flexible. Give me time type laaaaa. dun chase me..
<twin> and what about voice?????
<^sLeEpY^> flexible is the word
<mega> not your turn yet, twin. ok.. We move on
<zeneca> wait for Aby now
< Why Why 20 > we @@ aby's comment sin..
<mega> Bose next
<twin> i think if we op's and go into another rooms should get voice straight away not op's or
half ops like making the another room alive
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(I dun think so. When I entered Malaysia room I devoiced myself. Ops should not have any privileges outside of their area of influence. Be it a sister room or not. Why should we be $\frac{1}{2}$

different from the other chatters that happen across the room. Privileges need to be earned and more so by ops than anyone.)

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<mega> twin...
< why why 20 > twin.............
<mega> twin, be patient. You will have your chance
< Why Why 20 > u wait for ur turn la
<Aby> | o | | | | | |
<twin> like e jai go to malay room new should have vice
<yiyi`> whahaah.. twin ganan suan
<twin> ok. I wait
<mega> pls. tks
<twin> sorry
<Bose> well nothing much from me I think most of the rule is reasonable
<mega> ok Bose. next Gold_away
<Gold_away> fine with me
<mega> ok. ivyn_away?
<ivyn_away> is ok no comment
<mega> Jing-Jing? Jing-Jing busy?
<twin> jj wake up
<mega> ok next marco_2002
<marco_2002> fine with me too....no comment
<mega> niko? you speak for tae also?
<niko> no comments.. fine with us
<mega> Sai
<Sai> is fine to me...
<mega> SIRIS... SIRIS is also the secretary? Anyway he has logged this
<twin> siris is parking i think
<mega> next SYH
<Jing-Jing> oh
<SYH> 2 qns
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<mega> Jing-Jing.. will come back to you. SYH... pls
<SYH> first, is the under 13 not allowed ruling a new rule? for the rooms not applying to
server
<mega> I think we shall try to adopt that
<SYH> ok.
<mega> since that is the TOC in ircqnet
<^sLeEpY^> wat is TOC
<SYH> was just wondering cos if it was old, how did tommy manage to come in
<mega> TOS. sorry. term of service
<mega> we were not aware earlier, SYH. Now that he is 13.. he is ok
<SYH> oh then its ok
<SYH> then is it a requirement for ops to be friendly?
<mega> yes and no
<SYH> pls define
<mega> yes... cos we want chatters to come back. no... when the chatters are not friendly.
so we can be both
<SYH> hmm ok
<mega> friendly but strict too
<SYH> because i have to admit it's not my nature to see someone new and say "hey! how
are u" or something like this
(To my knowledge SYH has never been a really 'friendly' person.. he doesn't take to new
people well. But in recent times he has attempted to make conversation with chatters. He also
deops himself the moment he comes into the room and if something is happening in the room
he usually makes me aware of it to. He has answered a lot of my qns regarding program type
things, some of which helped me to help others. His service as an op though not contributing
in a 'friendly' has its own benefits to the me as well as the other ops.)
<Jing-Jing> Laughing Out Loud
<mega> you don't have to then... but a hi is possible?
<niko> |0|7...
<twin> |ol
<SYH> ok no problem...... well i'll reply out of manners
<twin> wah but op's should make ppl welcome in the room
<Jing-Jing> u can pretend not to be around then. Laughing Out Loud. :x
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<niko> jie u always do that har
<Jing-Jing> Laughing Out Loud. no. :P
<SYH> but most of the time I leave the pc on and go elsewhere
<mega> ok SYH... we have a rule to that now
<twin> then have op off syh
<a href="#">Aby_Away</a>> u can put away sign SYH. so that ppl know u away
<niko> where?
<mega> wait. i look it up
<twin> even grand master have to look up the rules. how we all going to know them all
<Jing-Jing> Laughing Out Loud. wah so many rules
< Why Why 20 > hehee...nv ask u go memorise all the rules ar..
<niko> almost go and memorise liaoz piggie
<mega> When main nick or main "away" nick is used, you are assumed to be on "Op Duty".
You are free to use other nicks when you are "off-duty" but do not op in the room when using
other than your registered main nicks.
<a href="#">Aby_Away></a> assumed...lol
<twin> to me short and simply be good ops welcome good chatter and piss the bad one
off.... op's best to welcome first comers
<mega> ok... any other question, SYH?
<SYH> nope
<mega> twin.. your turn now. shoooot!
<twin> lol
<Aby_Away> lol
<^sLeEpY^> twin waiting for long liao
< Why Why 20 > ya.....say all u wan say.. go go go twin
<mega> now he is dumbfounded
<twin> i only want to make your rooms more ppl chatting in. too me some are to many rules
<twin> a point off voive +voice
<niko> twin talk very confusing
<mega> leave twin with his questions pls. go ahead twin. One at a time
<twin> i think if we op's and go into another rooms should get voice straight away not op's or
half ops like making the another room alive... about voice
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<mega> ?
< Why Why 20^> voice all the new chatters u mean? twin
<twin> i think no no... new chatter for ppl got a voive in mega 7 rooms
<mega> should voice or should +o?
<twin> not new chatters. yes voice
< Why Why 20 > me blurrr liao.. dunno what twin talk abt...
<mega> slowly
<^Panda^> twin means ops of one room.... also be other rooms
<Bose> twin mean if ops from chinese2 go to Singapore the ops should get auto voice and
not @ or %
<niko> wat toking u twin?
<twin> not op, only voice...... no bose. i mean chatters
<mega> wait let me try it.....
<Bose> i get what u mean
< WhyWhy^20^> u mean chatter if were voiced in 1 room, should voice in all other rooms
too??
<twin> like if a chatter is good in sq room then go to malaysai or c2 should get voice...
veah
<WhyWhy^20^> well.....
<mega> nope
<^Panda^> twin means ops of one room .....advice ops be auto voice in other rooms
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<mega> i don't agree. but.....twin, if you are an op in C2 and you have this chatter you like and you have given voice and he happens to join Malaysia....and you are op there too, of cos you can voice him.... cos you know him... but no auto

<twin> not ops. i mean chatters. eg if maple got voice in c2 and if she is new in Malaysia room or sg should have voice, or to c2 only voice.... get what i mean

(This voice thing again. Voice serves no other technical purpose other than to allow chatters to talk under +m mode. A lot of ops seem to think its for regulars and disregard its real purpose. My opinion is simple and straight forward. Voice should be given as a reward for chatters who come in on a regular basis (1 month in my opinion). The reward is not what keeps them coming back. It's the chatters and the ops who make them want to join a room and chat when they are free. Now then having said this, how do we keep them coming in? the answer is simple. Make it a room that they want to come into. One that has friendly people ... a room that's relaxed even though there are rules. A place they can come in and know that they are welcome. In other words mega... make them belong. There are no clear cut ways to do this... the ops have to rely on personal skills.)

- <mega> you are the op, you decide
- **WhyWhy^20^>** but as a op, you can voice them loh.. Why has to be an auto voice?
- <twin> like new person go to sg and the go to Malaysia should be voice by ops
- <mega> no, why should they?
- <twin> but they new comers
- <Aby_Away> ehm...
- <mega> you voice the person because you know him or her.. not because he/she is new
- <twin> bcoz u got 7 rooms means they all should be like family

(Yes I agree with him on this point. It not like a company. Its like a family more than anything. Coming back to the point he was trying to make about ops getting an instant voice in sister rooms. A child who is allowed free access to his fridge at home goes to his uncles house. Is he also allowed to take anything he wants from the fridge? If voice is given for a reward to chatters for regular joins the ops more than the rest have to set it as an example.)

- <mega> no no, not necessarily
- <twin> make more off the regularly chatters welcome in another rooms that is yours
- <mega> if we feel that's ok, do it.... but it is not a rule
- <Aby_Away> for me if regular and i know her/him then i will +
- <twin> only suggestions to improve your room
- <aby_Away> but for new chatter...i wont...
- <mega> yep Aby_Away. that's it
- <twin> yeah, but your rlue state can't
- < Why Why 20^> but that's all depend on u, the Ops loh...
- <mega> ok the voicing rules are not so stringent, that's just a guideline and it is more for new Ops. I can't put all these and confuse new ops, they wont know what to do anymore.
- <twin> oic
- <twin> main thing about the room is the get more nice ppl in
- but i dun agreed twin say that if he/she got + in one room and also got + in related room lor...
- <mega> yeh Aby_Away.. i dont too
- <twin> aby that is to make them welcome in another rooms
- <mega> but if twin is in all the rooms, fine if he decides to do it to some chatters he knows
- <twin> but is good we have a comment this is what it's about.... try to improve

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<mega> ok ok twin...... next Q? twin
<twin> that's only my view mega
<mega> you can practise that too, twin
<Bose> well if he/she is not chatting in the room and just in pvt with his/her friends that is
no point to voice him/her in that room
<twin> i let someone else
<Bose> this is what i feel
<mega> ok... next Q?... twin?
<twin> I pass... let me think.... hahaa
<Bose> u pass ar twin then me royer flush
<mega> we will come back to you later then
<mega> WhyWhy^20^?
< WhyWhy^20^> me no problem with all the rules here...fine with me..
<mega> yiyi`.... still here?
<yiyi`> so far so good for this moment...any thing i let u know again
<mega> hmm...
<mega> zeneca?
<zeneca> If you disagree with something someone is saying then by all means say your
piece, but do it in a constructive, discursive way rather than an "I'm right you're wrong" way.
To me the rules applied are normal rules which is common sense.
<mega> ok
<Bose> wow well prepare and waiting for his turn
<twin> zen is right
<WhyWhy^20^> haha
<yiyi`> okie....lo..my turn brb..go prepare liao
<mega> no Q? zeneca
<zeneca> no
<mega> ^Panda^ ?
<^Panda^> agree... no comment
<mega> ^sLeEpY^... back from toilet?
<^sLeEpY^> yupz... 2 qns
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<mega> ok
<^sLeEpY^> when is 'on duty' n when is 'off duty'
<twin> elt is on
<mega> on duty is when you sit as ops or using an op nick
< sLeEpY^> k
<mega> next?
<Bose> if there is more ops then chatter some ops may be off
<twin> bose good idea too many some go off
<mega> not necessary Bose. They are on duty as long as they are using the op nick
<^sLeEpY^> I understand that op is a privilege given to a specific person. i have a qn
regarding that
<mega> welcome in elt
<ivyn_away> if no op in room then we can't off duty even hv others thing to do?
<mega> you can, ivyn_away. nobody is forced to be an op on duty
<mega> anyway.. back to sleepy
<^sLeEpY^> yes pls
<mega> may I suggest we now discuss a bit more about the nick issue....
<mega> I suggest this.... ops must have only 2 nicks, one main and one away nick... for
easier identification
<^sLeEpY^> wat away nick?
<Jing-Jing> sleepy Away
<^sLeEpY^> means sleepy_away?
<mega> as long as you are on op duty.. you must use that. of cos you can use any other
nicks when you are not op
<^sLeEpY^> one guestion on that
<mega> sure
<^sLeEpY^> my husband sometimes use my nick to come in
<mega> can he use his own?
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(Ops on duty should have the @. Ops not on duty deop themselves. Yes they can still be in the room and chatting but I think the distinguishing icon should be the @. Once the @ is taken off they should be as any other chatter in the room. I call it half duty. When they watch the room but act in the same way as the chatters. ALL ops when chatting without the @ sign are in effect on half duty. Her husband is not an op. He should not be using her nick because without the @ is to me on half duty.)

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<^sLeEpY^> cos we go to icqgameroom to play the trivia game and we r using my nick, so
as to gain more points..... u understand wat i mean?
<niko> wahhh... more pts
<mega> then I suggest that you change your op nick here. can that be done?
<^sLeEpY^> if he comes in with my nick n deop himself, is that fine? if I change my nick in
this room means my nick in icqgameroom also changes
<mega> any suggestion from others?
<^sLeEpY^> so mega...
<mega> I honestly believe that can be misleading
<^sLeEpY^> if he deop himself in singapore room (when using my nick), is that fine
<mega> but that is still the op nick
<Bose> if deop in the room u suppose as ops and u not chatting will mislead
<mega> opinions from others pls
* yiyi` scratch head
<twin> yiy u got comment
<yiyi`> if i have..i wont scratch head
<^Panda^> if deop the nick.....what will mislead in room ?
<twin> no no mean u busy lor
<Jing-Jing> i think it's ok
<zeneca> Everyone is entitled to their own opinion - that means the other person too!
<^Panda^> deop the nick....means off duty
<Jing-Jing> yup agree with cindy
<marco_2002> if you play trivia no need to stay in other room.....can close window
<mega> good point marco_2002
<Bose> deop dosent mean off duty wor cindy
<mega> no ar... cindy. deop still on duty ar
<elt> emm....
<Jing-Jing> oh...
<twin> elt u have any
<elt> sorry i was late to the meeting.... i have a question
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<yiyi`> ehy mega.....means if i use yiyi`, die die must Op?
<mega> yep yiyi`...die die
<zeneca> go ahead elt
<twin> elt any comment to make to room better and brighter
<elt> if i'm away, i can't just deop myself and keep my nick as elt, but have to stay as OP
and change my nick to elt^Away?
<mega> elt to your question
<Gold_away> mega how about the ratio 1:3 then? if die die...that's no more valid
<mega> wait Gold_away
<Gold_away> k
<mega> haha.. wait.... trying to absorb
<mega> you can deop and keep nick as elt, elt..... but you are technically still on duty
<^Panda^> oic
<elt> emm...but wouldn't that be misleading too? 'cuz the reason why you didn't want
sleepy's hubby to use her nick 'cuz you think it might be misleading
<^sLeEpY^> u mean i can change my nick to aikoon, then i'll be off duty?
<mega> without +o does not mean you are not an op on duty
<Jing-Jing> i have %
<^sLeEpY^> if i change my nick to aikoon, nobody will know that i'm an op, is that wat we r
trying to achieve?
<elt> yeah i think that will be good, sleepy
<mega> the nick ^sLeEpY^ refers to a known op
<^Panda^> can sleepy use the nick as aikoon and earn the points in icqgame too?
<elt> either you put AWAY on your nick or you use a NON op nick
<mega> yep, that's the idea
<elt> ok... reasonable.... hehehe
<^sLeEpY^> cindy... i have alot of points liao wor using the nick sleepy
<mega> sleepy.... pls ask if you have more Qs
<twin> lol sleepy u points got $$$
<^sLeEpY^> now change to aikoon means I have to start all over again
<^Panda^> oic sleepy
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<^sLeEpY^> i still dunno wat
<twin> no $$$ not point
<^sLeEpY^> i still dunno wat's the final rule
<mega> Aby_Away has to leave...
<SYH> tell u what la
<twin> anymore questions
<niko> aiyo... when the score clear liaoz... can play again mahz
<SYH> remove access for sleepy, add access to sleepy's new nick. fine?
<mega> if she wants that, SYH. that's what i said. a new op nick is fine
<^sLeEpY^> bye aby
<a href="#">Aby_Away></a> sorry...i gtg..bye all...have a nice meeting and dun fight....lol
<mega> Aby_Away... we take it that you fully agree with what we will conclude tonight
<a href="#"><aby_Away></a> hehehehehe yes mega...i agreed!
* ^Panda^ is now known as Cindy_0000
<mega> ok sleepy.. Back to you. Could you think about how to go around this later?
<^sLeEpY^> ya. k
<mega> ok... now to Jing-Jing
<Jing-Jing> yes?
<mega> your turn now
<twin> jj any comments
<twin> i know u got alot
<Jing-Jing> no special comments wor. wah twin, so u dont know me
<Jing-Jing> Laughing Out Loud
<mega> anybody else? pls pls ask now
<mega> Gold_away
<Bose> <Gold_away> how about the ratio 1:3 then? if die die...that's no more valid
<mega> should still apply, Bose
<Gold_away> my question is answered. that's fine
<mega> ok
<^sLeEpY^> wat ratio u talking abt gold?
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<mega> the !:3 refers to op with @.... op on duty w/o @ not counted ar
<yiyi`> ehy,,explain to me le
<ivyn_away> ratio 1:3 is 1 op 3 chatter?
<mega> yep, ivyn_away
<yiyi`> why zeneca, bose n ....a few always deop le? i follow trend..
<mega> we try to maintain that ratio
<twin> lol.... they busy yiyi
<yiyi`> so is it ok if i deop myself too at times is ratio hit 1:3 liao.... lol
<^sLeEpY^> must we stick to the ratio
<mega> just one question to all.... all of you know how to access the bots, right?
<elt> i have another question... :P
<elt> <mega> a new op nick is fine<---- so i can feel like changing to a totally different nick
anytime?
* elt is now known as MorningDew
<MorningDew> like this can?
<mega> sure can, ,elt
<Gold_away> but cannot op right? mega
<mega> if you officially change your op nick.. the old one cant use.. Gold_away
<elt> oh.....can't be temporary loh?
<mega> then you need to change back... elt
<Bose> should i suggest to all ops give us the 2 nick to be added in the ops list
<mega> yes Bose
<yiyi`> so change nick.can still be +@?
<mega> i paste this now
<meqa> You will have to decide on 2 nicks to be used as Ops. One main nick and one away
nick. You are free to use other nicks as long as you are not having +o or +h in the channel
<yiyi`> if i use yiyi`..+op suddenly i change nick..means i must deop myself correct?
<yiyi`> ok
<vivi`> understand liew
<yiyi`> lol
```

<mega> Please set kill on to your nicks, preferably quick kill. The command is /msg nickserv set kill quick on. With normal kill on, you are allowed 60 seconds to ID to nickserv and with Quick on, you are given only 20 seconds. This helps to prevent others from using your nick and still have enough time to do harm to your nick or to the room.

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<Jing-Jing> ic
<mega> is that all clear? Wait, maybe I got it wrong. Should be /msg set kill quick on
<mega> I think the discussion is long enough now... any more questions?
                                                                                consent
<mega>
              This
                       is
                               the
                                                 to
                                                         endorse
                                       page
                                                                      your
http://pub.alxnet.com/guestbook?id=2482410
<^sLeEpY^> i decided to change my ops nick to aikoon, mega
<mega> fill that in the consent page pls.. ^sLeEpY^.... and indicate your away nick too
<^sLeEpY^> must my away nick be aikoon_away?
<mega> nope..... can be anything
<^sLeEpY^> then?
<^sLeEpY^> then how would any chatter know that that nick means we r away
<mega> it should at least sound like you are away or a bot
<Bose> ops then can i change my consent away nick to cyberbot ar ??
<^sLeEpY^> example?
<mega> dont use an away nick like "i_am_here' for eg.
<mega> maybe "asleep"?
<^sLeEpY^> Laughing Out Loud
<mega> ok guys... thanks for being here tonight
<Bose> 1 more thing
<mega> ok Bose
<Bose> do u all know the commands on the botS?
<^sLeEpY^> i dunno
<mega> Bose, you guide ^sLeEpY^?
<Bose> ok
<OinkOink> the meeting is over??
<Bose> i will sent out a email to all ops on all the command on using bot
<mega> THANK YOU ALL. goodnight
<mega> oooh...one more thing ar..... pls endorse your consent before may 31. This is the
page to endorse your consent http://pub.alxnet.com/guestbook?id=2482410
<mega> If your consent is not received by May 31, 2003, your access to the channels will be
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removed. Your endorsement here would mean that you have read and are fully in agreement

with the RULES of the OTEAM. Do not forget to state your main nick and away nick here. All other nicks having access currently will be removed.

<mega> nite nite all

(I would just like to say ... there few rules for the major things in the chat room etiquette. But there are a lot of unsaid rules.. ones that need the ops to think for themselves how to act. The should lead by example. Help those who need help and by that I don't mean helping when people ask.. they should offer help. Ops are here in the server not as privileged people but as servants with powers to help the room become all it can be. To understand that is to take one foot in the direction of being the best op one can be. In Malaysia room stripes and garlic have on occasion helped other chatters after watching me help.. Also because I offered help to them in the first place. This is what we want. This is what makes new chatters stay and become regulars like fitboy. I better not go on n on.. u have things to do.. lol)

Session Close: Sat May 10 22:38:34 2003